

Year 3 Art

Objectives	Topics-ideas	Milestone 2
<p>Key stage 2 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> ▪ to create sketch books to record their observations and use them to review and revisit ideas ▪ to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] ▪ about great artists, architects and designers in history. 	<p>Term 1 Viewpoints-links to ICT Images of dreams Marc Chagall</p> <p>Creating a 3D effect on a 2D shape-apples</p> <p>Term 2 Tudor Self Portrait</p> <p>Term 3 Egyptian –salt dough (D&T links)</p> <p>Observational drawing ongoing</p>	<p>To develop ideas</p> <p>Viewpoints 2D & 3D apples Develop ideas from starting points throughout the curriculum.</p> <ul style="list-style-type: none"> • Collect information, sketches and resources. • Adapt and refine ideas as they progress. • Explore ideas in a variety of ways. <p>Digital media Viewpoints • Create images, video and sound recordings and explain why they were created.</p> <p>Viewpoints Mark Chagall & Tudor Self Portrait To develop ideas</p> <ul style="list-style-type: none"> • Study work of famous artists • Comment on artworks using visual language. <p>To take inspiration from the greats</p> <ul style="list-style-type: none"> • Replicate some of the techniques used by notable artists, artisans and designers. • Create original pieces that are influenced by studies of others. <p>Tudor Self Portrait Painting</p> <ul style="list-style-type: none"> • Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. <p>Sculpture Salt Dough Egyptian Jewellery, amulets</p> <ul style="list-style-type: none"> • Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials). expression or movement. • Use clay and other mouldable materials. • Add materials to provide interesting detail.

Year 4 Art

Objectives	Topics-ideas	Milestone 2
<p>Key stage 2</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> ▪ to create sketch books to record their observations and use them to review and revisit ideas ▪ to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] ▪ about great artists, architects and designers in history. 	<p>Term 1</p> <p>Investigating Pattern and Printing Study Artists- Durer, Miro Monet-landscapes</p> <p>Term 2</p> <p>Padded animals</p> <p>Turner</p> <p>Term 3</p> <p>Containers/Coil Vases Landscapes and mixed media Sculpture with Salt dough</p> <p>Observational drawing developed each year</p>	<p>Landscapes</p> <p>To develop ideas</p> <ul style="list-style-type: none"> • Study work of famous artists • Comment on artworks using visual language. <p>To take inspiration from the greats</p> <ul style="list-style-type: none"> • Replicate some of the techniques used by notable artists, artisans and designers. • Create original pieces that are influenced by studies of others. <p>Painting Landscapes</p> <p>Mix colours effectively.</p> <ul style="list-style-type: none"> • Use watercolour paint to produce washes for backgrounds then add detail. • Experiment with creating mood with colour <p>Investigating Pattern and Printing Printing</p> <ul style="list-style-type: none"> • Use layers of two or more colours. • Replicate patterns observed in natural or built environments. • Make printing blocks (e.g. from coiled string glued to a block). • Make precise repeating patterns. <p>Coiling Coil Vases/ Pattern work</p> <ul style="list-style-type: none"> • Select and arrange materials for a striking effect. • Ensure work is precise. • Use coiling, overlapping, tessellation, mosaic and montage. <p>Clay Vases/ Sculpture from Salt Dough Sculpture</p> <ul style="list-style-type: none"> • Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials). • Include texture that conveys feelings, expression or movement. • Use clay and other mouldable materials. • Add materials to provide interesting detail.

Year 5 Art

Objectives	Topics-ideas	Milestone 3
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<p>Key stage 2</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> ▪ to create sketch books to record their observations and use them to review and revisit ideas ▪ to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] ▪ about great artists, architects and designers in history. 	<p>Term 1 Study work of famous artists in history Van Gogh, Michelangelo, Picasso, Salvador Dali</p> <p>Sculpture</p> <p>Term 2 Observational drawing developed each year</p> <p>Kandinsky</p> <p>Term 3 Knitting, printing fabrics, sewing</p>	<p>To develop ideas</p> <p>Famous Artists</p> <ul style="list-style-type: none"> • Develop and imaginatively extend ideas from starting points throughout the curriculum. • Collect information, sketches and resources and present ideas imaginatively in a sketch book. • Use the qualities of materials to enhance ideas. • Spot the potential in unexpected results as work progresses. • Comment on artworks with a fluent grasp of visual language. <p>Textiles Knitting, printing, Sewing</p> <ul style="list-style-type: none"> • Show precision in techniques. • Choose from a range of stitching techniques. • Combine previously learned techniques to create pieces. <p>Sculpture Sculpture</p> <ul style="list-style-type: none"> • Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. • Use tools to carve and add shapes, texture and pattern. • Combine visual and tactile qualities. • Use frameworks (such as wire or moulds) to provide stability and form. <p>Print Wall Piece</p> <ul style="list-style-type: none"> • Build up layers of colours. • Create an accurate pattern, showing fine detail. • Use a range of visual elements to reflect the purpose of the work
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Year 6 Art

Objectives	Topics-ideas	Milestone 3
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<p>Key stage 2</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> ▪ to create sketch books to record their observations and use them to review and revisit ideas ▪ to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] ▪ about great artists, architects and designers in history. 	<p>Term 1</p> <p>Lowry-a sense of place</p> <p>Pop Art-Andy Warhol, Roy Lichtenstein & Wesselman</p> <p>Term 3</p> <p>Wall Piece (using mosaic, printing) Focus on tactile quality.</p> <p>Sculpture</p> <p>Origami Workshops</p> <p>Observational drawing developed each year</p>	<p>To Master Techniques</p> <p>Sketch (lightly) before painting to combine line and colour.</p> <ul style="list-style-type: none"> • Create a colour palette based upon colours observed in the natural or built world. • Use the qualities of watercolour and acrylic paints to create visually interesting pieces. • Combine colours, tones and tints to enhance the mood of a piece. • Use brush techniques and the qualities of paint to create texture. • Develop a personal style of painting, drawing upon ideas from other artists. <p>Digital Media (link to Silent Movies and Digital Literacy)</p> <ul style="list-style-type: none"> • Enhance digital media by editing (including sound, video, animation, still images and installations). <p>Collage Wall Piece</p> <ul style="list-style-type: none"> • Mix textures (rough and smooth, plain and patterned). • Combine visual and tactile qualities. • Use ceramic mosaic materials and techniques.
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